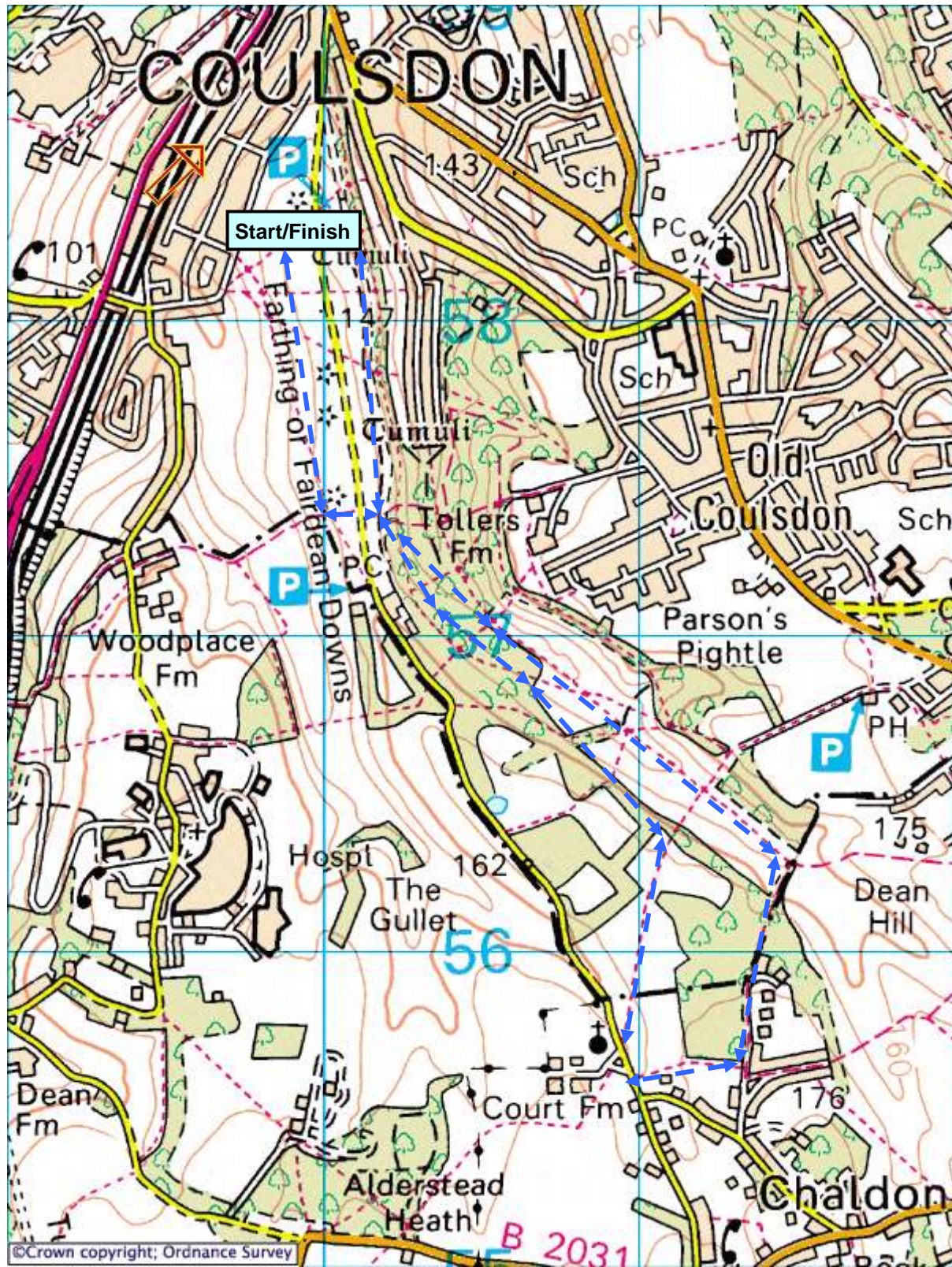


Map for SLH Gibb / Pirie / Surrey League / South of the Thames courses



Route Descriptions

Map references relate to the map of the area shown overleaf.

SLH Gibb – 5 miles

Start is on Farthing Downs, to the west of Ditches Lane, some 400m up from the cattle grid (about where the top P for parking is). Almost all the route is along paths, some of which are stony. The start faces south.

Course contours south on a right-hand camber (more or less underlining "Farthing or Fair" on the map), crossing the road just before the second cattle grid. It cuts sharply down through Devilsden Woods (to the "F" of Tollers Farm), and south-east along Happy Valley (to the black boundary line). It then cuts up southwards (along the boundary line) to the end of the woods, and right (west) towards Chaldon church. Right onto a brief (100m) section of road past the church, before cutting N-NE across a ploughed field back towards Happy Valley. The route turns sharp left and follows the north side of the tree-line, along the field edges, cutting NW back up a stony path through the woods (which just clips the bottom of the 5 of the blue grid number 57 on the map). The run in heads north along the black dashes of the footpath, right of Ditches Lane. Near the end, the routes cross the road within 100m of the finish.

SLH Pirie – 10 miles

The course is two laps of the Gibb course, as above.

SLH Surrey League course – 5 miles

Surrey League courses are generally 2 laps.

The position of the course start is 100m south of the normal one, on the path near the west boundary hedge of Farthing Downs. The start faces north. The race heads north for a few hundred metres, turning right to cross the road, and right again on the path east of the road, heading southwards. (Path marked on the map with black dashed line). Route cuts left diagonally down through the woods on a short steep path (ending at the F of Tollers Farm), then turns right (south-south-east) along the bottom of Happy Valley to the end of the woods. Route turns right along edge of the woods, then right again to climb up on the stony path through Devilsden Woods, and east side of the road to the fence. Crossing the road, the route turns NNE down a wide grass path, descending then rising slightly towards the start. Second lap is a repeat of the first.

South of the Thames Championship 7.5 miles

The route proposed is the established one for the club mob matches, run in reverse to avoid the steeper descent.

Start and finish are the same as the Gibb. The course follows the Gibb, diverging before Devilsden Woods to take the gentler path into Happy Valley (just clipping the bottom of the 5 of the blue grid number 57 on the map) and run along the top of the fields, before a right turn onto the ploughed field. At the far end, a steep bank and left on a short (100m) section of road before a left uphill and left onto a stony track. After 400m a descent on the smaller path, before negotiating a gap in the fence onto the field. Descend to the valley bottom, and left on the grass path for over a mile, until directed up a short, steep dirt path onto the Downs. A sharp left arrives at the top of Devilsden Woods, to start the second lap. At the end of the second lap, a right leads through the gate and along paths to the right side of Ditches Lane, until crossing the road 100m before the finish.

SLH Near-as-Dammit Informal 10K

With minor variations this route is similar to the Gibb course, the essential difference being two loops of the ploughed field (in reverse), instead of just one.

The start and initial race direction are the same as for the Gibb.

Course contours south on a right-hand camber (more or less underlining "Farthing or Fair"), crossing the road just before the second cattle grid, then S-SE to the edge of the woods.

It cuts down from the "tea-rooms" S-SE on a stony path through Devilsden Woods, baring left at the fork halfway down. As the path emerges from the woods, the route stays right, following the edge of the woods across the top of two fields, divided by a boundary tree-lined hedge. At the end of the second field, (the start of the loop), the route turns right on the path heading S-SW across the ploughed field towards Chaldon church.

At the road, turn right for 100m, and right again back onto the field on the path heading east. Left at the small lane, then path descending down towards the valley. Just before the bottom, turn left at the stile and along the top of the third field to the start of the loop. At the end of the first loop, turn left on to the ploughed field. At the end of the second loop, continue straight-on NW along the top of the two fields, heading back along the outward route. At the top of the stony path continue to the fence, then stay on the east side of Ditches Lane on the path north (marked as the dashed black line on the map). Approaching the end, the routes cross the road within 100m of the finish.